vctrs: Creating custom vector classes with the vctrs package

Jesse Sadler Loyola Marymount University @vivalosburros jessesadler.com github.com/jessesadler

Slides: jessesadler.com/slides/RStudio2020.pdf



Factuere van 6. Bae Kens witte Givaeten Drogi 90.99.200.202. 102. genft als in margine door doos de vogele vint baerlem cuer Amsterdam op Sambors gesonden om van daer voorder ovier noremberg op Halien in gander van frank. Deckeren Seweerst te worden gonden als volgi = Nº g7 . goudende beloopen . - # 7. 12. 0 Lister. \$ 7. 19.92 0.11.0 ----0.12.62 0 新 0.25.212 8 - 14.3 a 6 a 2 - 20.6 50 43 0.112 0 50 0 . 5.2 9 . 11 . 50 12 9 - 23-7 9-25.6 a 6 a . 19.02 463 2502 - # 9 . 15.10 97 250 - 2 9 . 17.92 - @503 - 47 20 geinatten - @ g14. Becourse beisnis - + #164.5.102 ga Ter Imioglio ende oncosten_

	£	s.	d.
	28	15	8
	32	8	11
	54	18	7
	18	12	9
Answer	£134	15s.	11d.
Answer Unit total	£134 132	15s. 53	11d. 35
Unit total	132	53	35

Problem space

- Three separate units make up one value
- The units have non-decimal bases
- Need to use compound-unit arithmetic to normalize values
- The non-decimal bases differed by currency

	£	s.	d.
	28	15	8
	32	8	11
	54	18	7
	18	12	9
Answer	£134	15s.	11d.
Answer Unit total	£134 132	15s. 53	11d. 35
Unit total		53	35

Simple normalization function

Fixed bases of 20s. and 12d.

```
# Normalize a numeric vector of length 3
normalize <- function(x) {
   pounds <- x[[1]] + ((x[[2]] + x[[3]] %/%
       12) %/% 20)
   shillings <- (x[[2]] + x[[3]] %/% 12) %% 20
   pence <- x[[3]] %% 12</pre>
```

```
c(pounds, shillings, pence)
```

```
}
```

```
normalize(c(132, 53, 35))
#> [1] 134 15 11
```

	£	s.	d.
	28	15	8
	32	8	11
	54	18	7
	18	12	9
Answer	£134	158.	11d.
Answer Unit total	£134 132	15s. 53	11d. 35
Unit total	132	53	35

Create an S3 class for non-decimal currencies

```
lsd <- function(x, bases = c(20, 12)) {
   structure(x,
        class = "lsd",</pre>
```

```
bases = bases)
```

```
lsd(c(134, 15, 11))
#> [1] 134 15 11
#> attr(,"class")
#> [1] "lsd"
#> attr(,"bases")
#> [1] 20 12
```

}

	£	s.	d.
	28	15	8
	32	8	11
	54	18	7
	18	12	9
Answer	£134	15s.	11d.
Answer Unit total	£134 132	15s. 53	11d. 35
			-
Unit total	132	53	35

Create an S3 class for non-decimal currencies

lsd <- function(x, bases = c(20, 12)) {
 structure(x,
 class = "lsd",
 bases = bases)
}</pre>

```
lsd(c(134, 15, 11))
#> [1] 134 15 11
#> attr(,"class")
#> [1] "lsd"
#> attr(,"bases")
#> [1] 20 12
```

Create an S3 class for non-decimal currencies

To-do list

Use lists instead of vectors to have multiple values

Change normalization method

What other methods do we need?

Print

Arithmetic operators

Concatenate

Subset Mathematical functions

Casting to other classes

Plots



Create an S3 class for non-decimal currencies

To-do list

Use lists instead of vectors to have multiple values

Change normalization method What other methods do to do Print Concatenation Subsciences Mathematical functions

Plots





https://vctrs.r-lib.org



Goals of vctrs

- Type stability
- Size stability
- Make it easier to build new S3 classes



What do you get by using vctrs?

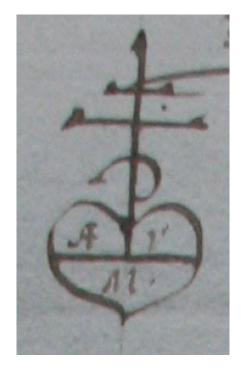
- Clear development path for creating an S3 class
- Consistency with base R functionality
- Integration with the tidyverse

Goals for the talk

- Why you might want to create your own S3 class
- Why you should use vctrs
- Point you to how you can do it

debvctrs Why and how to use vctrs

- debvctrs example package on GitHub:
 - github.com/jessesadler/debvctrs
- Simplified version of debkeepr:
 - jessesadler.github.io/debkeepr



- Step-by-step guide to building S3-vector classes with vctrs
 - Use in tandem with vctrs S3 vignette
 - https://vctrs.r-lib.org/articles/s3-vector

Creating S3 classes with vctrs

- 1. Creation of the class
- 2. Coercion: implicit transformation of a class: c()
- 3. Casting: explicit transformation of a class: as.numeric()
- 4. Equality and comparison: >, <, ==, etc.
- 5. Mathematical functions: sum(), mean(), etc.
- 6. Arithmetic operations: +, -, *, /, etc.

Creating S3 classes with vctrs based on double vector

- 1. Creation of the class
- 2. Coercion: implicit transformation of a class: c()
- 3. Casting: explicit transformation of a class: as.numeric()
- 4. Equality and comparison: >, <, ==, etc.
- 5. Mathematical functions: sum(), mean(), etc.
- 6. Arithmetic operations: +, -, *, /, etc.

Home > Documents > R > debvct	rs > R
▲ Name	Size
1	
01.1-decimal-class.R	4.2 KB
01.2-lsd-class.R	4.3 KB
01.3-checks.R	2.3 KB
02-coercion.R	3.4 KB
03-casting.R	8.9 KB
04-comparison-lsd.R	1.1 KB
05-mathematical-funcs.R	3.3 KB
06-arithmetic-ops.R	7.2 KB
debvctrs-package.R	918 B
helper-convert-attr.R	2.4 KB
helper-normalize.R	3.7 KB
🕑 utils.R	476 B

debvctrs R scripts

github.com/jessesadler/debvctrs

	£	s.	d.
	28	15	8
	32	8	11
	54	18	7
	18	12	9
Answer	£134	15s.	11d.
Answer Unit total	£134 132	15s. 53	11d. 35
Unit total	132	53	35

Problem space

- Three separate units make up one value
- The units have non-decimal bases
- Need to use compound-unit arithmetic to normalize values
- The non-decimal bases differed by currency

Design principles

deb_lsd

- A class that maintains the tripartite structure of nondecimal currencies
- Tracks the bases of shillings and pence units
- Vectors with different bases cannot be combined

deb_decimal

- Decimalized class as fall back
- Tracks the bases of shillings and pence units
- Vectors with different bases cannot be combined
- Choose and track unit represented by decimalized class
- Vectors with different units can be combined but need coercion path

1. Creation

01.1-decimal-class.R, 01.2-lsd-class.r, and 01.3-check.R

- 1. Constructor: new_lsd() and new_decimal()
- 2. Helper: deb_lsd() and deb_decimal()
- 3. Formally declare S3 class: setOldClass()
- 4. Attribute access: deb_bases() and deb_unit()
- 5. Class check: deb_is_lsd() and deb_is_decimal()
- 6. Format method
- 7. Abbreviated name type

1. Creation

}

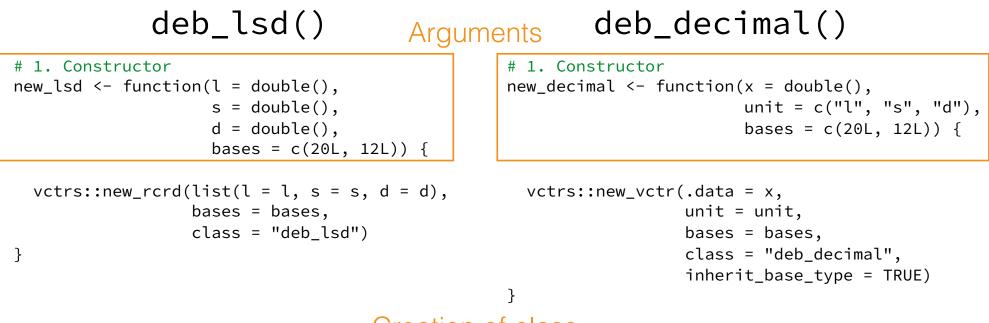
01.1-decimal-class.R, 01.2-lsd-class.r, and 01.3-check.R

deb_lsd()

deb_decimal()

1. Creation

01.1-decimal-class.R, 01.2-lsd-class.r, and 01.3-check.R



Creation of class

```
Structure of the classes
deb_lsd() deb_decimal()
```

```
#> <deb_lsd[3]>
#> [1] 17:16s:6d 32:7s:9d
#> [3] 18:12s:3d
#> # Bases: 20s 12d
```

- #> <deb_decimal[3]>
 #> [1] 17.8250 32.3875
- #> [3] 18.6125
- #> # Unit: pounds
- #> # Bases: 20s 12d

Structure of the classes deb_lsd() deb_decimal() record-style vector double vector deb_lsd(l = c(17, 32, 18), $deb_decimal(x = c(17.8250,$ s = c(16, 7, 12),32.3875, d = c(6, 9, 3))18.6125))#> <deb_lsd[3]> #> <deb_decimal[3]> [1] 17:16s:6d 32:7s:9d #> #> [1] 17.8250 32.3875 [3] 18:12s:3d 18.6125 #> #> [3] Unit attribute #> # Bases: 20s 12d #> # Unit: pounds #> # Bases: 20s 12d Bases attribute

Printing methods

Both work natively in a tibble

```
tibble(lsd = deb_lsd(l = c(17, 32, 18)),
                   s = c(16, 7, 12),
                   d = c(6, 9, 3)),
      decimal = deb_decimal(x = c(17.8250,
                                 32.3875,
                                 18.6125)))
#> # A tibble: 3 x 2
               lsd
                       decimal
#>
    <lsd[20s:12d]> <l[20s:12d]>
#>
    17:16s:6d
#> 1
                       17.8250
#> 2 32:7s:9d
                  32.3875
#> 3 18:12s:3d
                       18.6125
```

Coercion and casting with vctrs

- 1. Creation of the class
- 2. Coercion: implicit transformation of a class: c()
- 3. Casting: explicit transformation of a class: as.numeric()
- 4. Equality and comparison: >, <, ==, etc.
- 5. Mathematical functions: sum(), mean(), etc.
- 6. Arithmetic operations: +, -, *, /, etc.

Coercion and casting workflow

- 1. Boilerplate
 - Define method for class
 - Default method for class for incompatible inputs
- 2. Methods within the class
- 3. Methods with compatible classes

Coercion and casting

- Coercion looks for the common type: vec_ptype2(x, y)
- Casting does the actual transformation: vec_cast(x, to)
- Casting makes comparison between classes
 possible

Design choices: coercion hierarchy

Define possibilities and implement hierarchy with vec_ptype2(x, y)

Implementation with casting Example of deb_decimal() to deb_lsd()

```
vec_cast.deb_lsd.deb_decimal <- function(x, to, ...) {
   bases_equal(x, to) # ensure that bases are equal
   # if else depending on the unit
   if (deb_unit(x) == "l") {
      lsd <- deb_lsd(x, 0, 0, bases = deb_bases(x))
   } else if (deb_unit(x) == "s") {
      lsd <- deb_lsd(0, x, 0, bases = deb_bases(x))
   } else if (deb_unit(x) == "d") {
      lsd <- deb_lsd(0, 0, x, bases = deb_bases(x))
   }
   # Normalize the deb_lsd() vector
   deb_normalize(lsd)
}</pre>
```

Put it all together

```
# Combine multiple types
c(deb_lsd(134, 15, 11), deb_decimal(14.875), 28.525)
#> <deb_lsd[3]>
#> [1] 134:15s:11d 14:17s:6d 28:10s:6d
#> # Bases: 20s 12d
```

```
# Compare different types
deb_decimal(3255, unit = "d") > deb_lsd(15, 13, 4)
#> [1] FALSE
```

```
# Arithmetic with different types
deb_decimal(3255, unit = "d") + deb_lsd(15, 13, 4)
#> <deb_lsd[1]>
#> [1] 29:4s:7d
#> # Bases: 20s 12d
```



You can create your own S3 vector



- Extend the capabilities of R to fit your own needs
- vctrs provides a clear development path

Jesse Sadler Twitter: @vivalosburros website: jessesadler.com GitHub: github.com/jessesadler

Resources

- Slides: jessesadler.com/slides/RStudio2020.pdf
- debvctrs: github.com/jessesadler/debvctrs
- debkeepr: jessesadler.github.io/debkeepr
- vctrs websitesite: vctrs.r-lib.org
 - The S3 vignette is particularly helpful
- Hadley Wickham, Advanced R: Chapter 13: S3